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# Manual 3 ProMan Programmer User Guide

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## 1.Warranty

- 1) From the purchase date, warranty for free period: one year. Buyer will pay the shipping cost.
- 2) Over one year, still can repair, need to charge for material cost. Buyer will pay the shipping cost.
- 3) Warranty label: the label should be in good condition. If the label is damaged, cannot provide repair for free.

### 2. Lite package list:

(depends on the description on website)

programmer x 1 adapter x 1 USB cable x 1 tweezers x 1

### 3. Programmer Appearance



#### 4.1Power

Using USB cable, connect one end of the cable to the programmer's USB port and the other end to computer's USB port.

#### 4.1Where is the PIN1 of chip placed

Please put the chip properly according to the following picture shows:

Please note: this isa PIN 1-to-PIN1 match, don't made a mistake with the location, otherwise, the chip may be damaged.



4.3Programmer software and download link

You don't need to install drive, just download and install software, that's ok.

You can find download link on description website or contact us to get newest software and latest function.

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4.4Software instructions

4.4.1 Software interface and major function



On the software and there are six functions in the main interface.

(1)part number and parameters

Can check chip information, for example, manufacturer, capacity, page data area, spare area, blocks, MLC/SLC and so on. You can customize parameters for new chips.

(2) List BBLK and BBLK Flag

Bad blocks information can be found and printed out.

Can flag one block as bad, or re-mark one bad block as good if it is a pseudo-bad block.

(3) Erase and Program

Can erase chip, write data into chip, and verify the data.

(4)Read

Can read data from chip and save it to your computer.

(5)Process

Can display the current process and can stop the process.

(6) Log and Status

Here it will show the process information.

Please note: in software, all address is hexdecimal, it starts with the prefix 0x.

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### 4.4.2 Detect Chip ID

Check "Auto Detected" and click "Detect" button. If no problem, it will show "Auto detected successfully" and chip information as below:



If no chip on ZIF socket or the chip don't put properly, information will show"...can not be recognized." Common problems:

It shows ""...can not be recognized.", that may due to poor contact between chip and ZIF socket. So please check whether you put the chip in the right place. If your chip is old, please make sure each pin is neat.

<select programmer=""></select>	1	<pre>Cock and Status</pre>		
[#0]Program Scan	LED	Clear Log	Programmer Info	禁健CN
Auto Detected     Detect	Define	Auto Clear Log	Auto Clear Pro	ocessBar
<bad block="" operations=""> List BBLK BBLK Flag <erase and="" program=""> File Name programmer\welc Start Addr(hex) 0x0</erase></bad>	Skip BBLK Read BBLK ome.jpg Open	NAND ID: 0x0_0x0 Manufacturer: un NAND paramters c -Chip is not in -Bad contact of -Unsupported par	known an not be recogni; the socket. pins and socket. t number, please (	z <u>ed.</u> Po: use sel <sup>.</sup>
Write Spare	ty Check Fference Verify			
BBLK Analysis	Smart Key			
<read> File Name Start Addr(hex) 0x0 End Addr(hex) 0x7ffffff</read>	Open I Read Spare I Save Diff	<		*
Read Verfiy	After Read	Process		Stop

Check "Auto Clear Log": when you click "Detect" button, last information will be overwritten and only show the current information.

### 4.4.3User Defined

If "Auto Detect" is unsuccessful, you can click "User Defined" and do next steps, such as "Program", "Read", "Erase", etc. Via "User Defined" function, ProMan programmer can freely support more chips.

[#0]Program	Scan LED	Clear Log	Programmer Info	繁雜CN
Part Number and Par	ameters>	Auto Clear Log	T Auto Clear Pro	cessBar
• User Defined -	Detect	<pre><scan 2="" attached="" pre="" programmer(s)<="" us=""></scan></pre>	SB programmer>: connected.	-
Bad Block Operatio	Self-Defined Parameters	IPLesse choose co	o recognize	e -
Erase and Program>	Page Data Size	<3> 2048	-	
ile Name	Page Spare Size	<2> 64	-	
Start Addr(hex) 0x	Pages Per Block	<2> 64	-	
₩rite Spare Auto Verify □	Chip Select Count	<1> 1	•	
Erase Chip Pro	Blocks Per Chip Se	lect <2> 1024	-	
BBLK Analysis	Yes	No		
Read>				
File Name	Open			
Start Addr (hex) 0x0	🔽 Read Spare			
End Addr (hex) 0x7	ffffff Save Diff	<		•
Read	Verfix After Read	Process		Stop

Check "User Defined"option and click "Define" button. Then there is the "Self-Defined parameters" dialog pops up. After setting parameters, click "Yes".

#### 4.4.4Bad Block List

Click "List BBLK" button and will show chip's bad block information.

The connected is counted in the second second



#### 4.4.5Bad Block Flag

You can set bad block flag for a block and also can re-mark one bad block as good. ProMan can set flag of a single block orset flags of batch blocks.

Click "BBLK Flag" and the "Set/Reset Bad Block Flags" dialog pop up. You can enter target Address (hex). Then set bad block flag or remove bad block flag. There is the "CALC" button to confirm if address is right. For example, set address as below:

[#0]Program V Scan	1 ED	in the status	1	
Chost rog and J		Clear Log	Programmer Info	繁體CN
<pre><part and="" number="" parameter<="" pre=""></part></pre>	s>	Auto Clear Los	Auto Clear Pro	ocessBar
· Auto Detected Detec	+ Define		, i naco oroar iri	ooobar
CUser Defined		<set bb<="" or="" reset="" td=""><td>LK flag of a sing</td><td>le bloci</td></set>	LK flag of a sing	le bloci
(Pad Black Operations)		NAND ID: 0xecf10	095_0x40ececf1	
bad block operations/	Skip BBLK	>>Auto detected	successfully.	
List BBLK BBLK Flag	Read BBLK	>>The parameters	are as below:	
	NOUT DOCK	*Page data area	size2048 bytes.	
(Erase and Program)		*Each block has	64 pages	
File Name	Open	*The chip has 1	chip-select signa	als.
		*There are 1024	blocks each chip-	-select.
Start Addr (hex) 0x0		*Total 1024 bio	ize 128 Mbytes	
▼ Write Spare   Non-Emp	oty Check	*Range 0x0 - 0x	7ffffff	
Auto Verify   Save Di	ifference	*Memory type: S	LC NAND	
Erase Chip Program	Verify	Address UX100000	U is located in B	IOCK #1.
		Block #128 was s	et as bad block.	
BBLK Analysis	Smart Key			
(Peed)				
	Oranl			
	Upen			
Start Addr (hex) 0x0	Read Spare			
End Addr (hex) 0x7ffffff	Save Diff		m	
Road Varf	w After Bead	Process		Stop
	V STEP RESO			0000

Common Problems:

Q: Can program one chip, but verify in the same address is always unsuccessful, why?

A: Storage Unit is bad in this address, here the block should be flagged as bad block.

Once you flag bad block, when click"List BBLK", the bad block you set will be displayed .

[#0]Program . Scan	I ED	Log and ocacas,	1	10200112100010
Scan Scan	LEU	Clear Log	Programmer Info	繁體CN
Part Number and Parameter	s>	Auto Clear Los	Auto Clear Pro	cessBar
Auto Detected Detec	+ Define		, ,	
CUser Defined		<check bad="" block<="" td=""><td>information&gt;:</td><td></td></check>	information>:	
(Bad Block Operations)		<ul> <li>NAND ID: 0xect10</li> <li>Manufacturer: Sa</li> </ul>	095_0x40ecect1	
bad brock operacions/	Skip BBLK	>>Auto detected	successfully.	
List BBLK BBLK Flag	Read BBLK	>>The parameters	are as below:	
		*Page data area	a size64 bytes.	
Erase and Program>		*Each block has	64 pages	
File Name	Open	*The chip has 1	chip-select signa	Is.
Start Addr (bex) 0x0		*Total 1024 blo	cks each chip.	select.
		*Total memory s	ize 128 Mbytes	
Write Spare   Non-Emp	fference	*Range 0x0 - 0x	7fffff	
		BBLK: block128[0	x1000000-0x101ffff	. witl
Erase Chip Program	Verify			
BBLK Analysis	Smart Key	Check chip finis	hed. Totally 1 ba	d bloci
(Read>		1		
File Name	Open			
Start Addr (hex)	✓ Read Spare			
,	the second statement of the second statement			
End Addr (hex) 0x7ffffff	□ Save Diff			

#### 4.4.6Erase Chip

Click "Erase Chip" button to erase data. If one block is bad, the programmer will skip and will noterase the bad block. After erasing, all of good blocks (include spare area) will be restored to 0xFF. For example as below:

<Select Programmer> <Log and Status> [#0] Program -LED Scan Programmer Info 繁體CN Clear Log <Part Number and Parameters> 🔽 Auto Clear Log 🗆 Auto Clear ProcessBar · Auto Detected Define Detect <Erase chip>: C User Defined NAND ID: 0xecf10095 0x40ececf1 <Bad Block Operations> Manufacturer: Samsung Skip BBLK >>Auto detected successfully. List BBLK BBLK Flag >>The parameters are as below: Read BBLK \*Page data area size2048 bytes. \*Page spare area size64 bytes. <Erase and Program> \*Each block has 64 pages File Name Open \*The chip has 1 chip-select signals. \*There are 1024 blocks each chip-select. 0x0 \*Total 1024 blocks each chip. Start Addr (hex) \*Total memory size 128 Mbytes ✓ Write Spare □ Non-Empty Check \*Range 0x0 - 0x7ffffff Auto Verify Save Difference \*Memory type: SLC NAND Erase Chip Program Verify Total 1024 blocks, 1023 good blocks. Erase all good blocks successfully. **BBLK Analysis** Smart Key <Read> File Name Open 0x0 Start Addr (hex) ✓ Read Spare Save Diff 0x7ffffff End Addr (hex) Process Stop Verfiy After Read Read

#### 4.4.7 Program

For example as below, select one file and set start address to 0x200000 and then click "Program" button. When programming, the yellow light is on and green light rapidly flashes. After programming, the yellow light is off and green light is on. Then Processis 100% and it shows "programming finished successfully". If yellow light is always on and green light doesn't flash, that means programmer is in busy state. You need to remove USB cable and try to insert again.



You can check option "Non-Empty Check": if chip includes data in it, program will stop and remind that "please erase chip before programming." After erasing NAND chip, you can uncheck option "Non-Empty Check" and programming speed is faster. During programming, you can stop the process.



Common problems:

Q: when programming or verifying, the process looks like in idle state, why?

A: If programming file is larger and the process is slower. At this time, you can check the green light. If green light flashes, means it is programming.

4.4.8 Verify

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After programming NAND chips, Verify is necessary. If verify successfully, programming is correct. Click "Verify" button. When verifying, the yellow light is on and green light rapidly flashes. After verifying, the yellow light is off and green light is on. During this time, you can stop the process. For example as below:



#### 4.4.9 Read

At first user needs to set Start address and End address and open the file. Then click "Read" button. When reading, the yellow light is on and green light rapidly flashes. After reading, the yellow light is off and green light is on. For example as below:



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Recommend you to read twice. If it is same, that means read correctly.

If read spare area, start addr should be aligned to the page of start address. Otherwise, shows information as below:

#### 

<select programmer=""></select>	[]	I <log and="" status<="" th=""><th>&gt;</th><th></th></log>	>	
[[#0]Program Scan	LED	Clear Log	Programmer Info	紫體CN
<pre></pre>	Define	Auto Clear Lo	og ┌ Auto Clear Pr	ocessBar
CUser Defined		AND ID: 0xecf10	095_0x40ececf1	
(Bad Block Operations) List BBLK BBLK Flag	Skip BBLK Read BBLK	<ul> <li>anufacturer: Sa</li> <li>Auto detected</li> <li>The parameters</li> <li>*Page data area</li> </ul>	msung successfully. are as below: size2048 bytes	
Erase and Program>	st.bin Open	*Page spare are *Each block has *The chip has 1	ea size64 bytes. 64 pages chip-select signa	ls.
Start Addr(hex) 0x200000 Write Spare Non-Empty Auto Verify Save Diff	Check	*Total 1024 blo *Total 1024 blo *Total memory s *Range 0x0 - 0x	H blocks each chip- ocks each chip. size 128 Mbytes (7ffffff SLC NAND	select.
Erase Chip Program	Verify	eading data fro hen accessing s start addr shou	om 0x200000 to 0x11 spare area, Id be aligned to p	69fae. age sta
BBLK Analysis	Smart Key	Quit operation.	208 92	2008
<read> File Name ND programmer\tes</read>	st.bin Open			
Start Addr (hex) 0x200000	✓ Read Spare			
End Addr (hex) 0x1169fae	Save Diff	<b>∢</b> [	III	•
				10.06

<the end>

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